

# Adventure Island



A research project by

## Overview

Week 1- Research on real life islands from around the world

Week 2- Data analysis

Week 3- Create your own island

Week 4- Story writing

Week 5- Discovering the animals

*To complete this project you will need access to atlases, maps, the internet and the library. Over the summer you will also need to read at least one fiction book related to an island.*

Week 1

## Research on real life islands from around the world

You will need to research Tristan Da Cunha, Madagascar and Tahiti. You can present the information in any format that you wish.

What is the population?

How did the island get its name?

How big is the island?

Describe the animal and plant life that can be found in the territory.

Which ocean is the island in?



Describe the weather conditions/climate.

What is the main language and currency?

Any other facts/information:

Week 2

## Data analysis

Complete the table below then create a graph showing the population of each island.

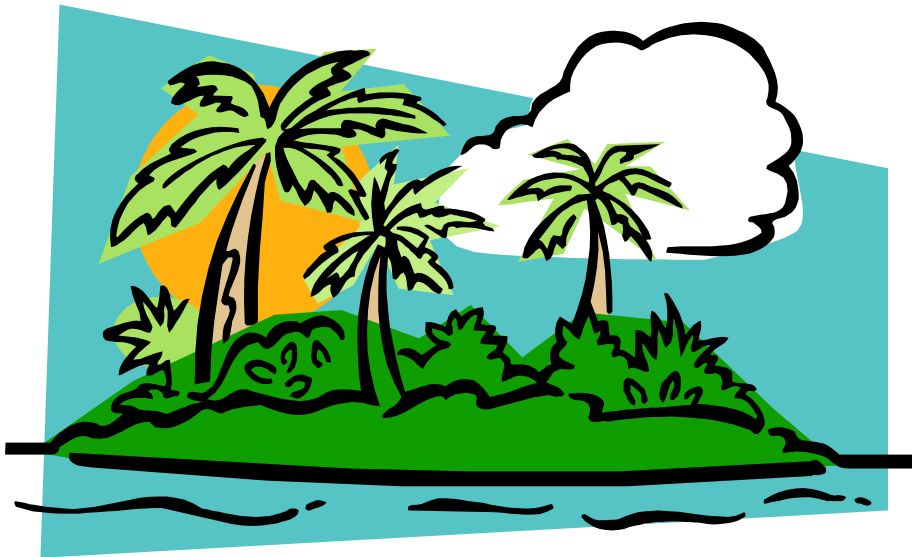
<u><i>Name of Island</i></u>	<u><i>Population</i></u>
Tristan Da Cunha	
Madagascar	
Tahiti	

A graph to show the populations of the islands researched.

Week 3

## Your Island

*Now you are going to create/imagine your own island. An island that you find yourself washed up on. It is likely to be a small, undiscovered island that may not have been visited for many years. What does your island look like?*



This week's task is to design your own island. You could draw, paint or even make a 3D model! We will be showing these to the rest of the class in September so try to be as creative as possible. (You could even add plant life!)



Week 5

## Discovering the animals

*Draw and label some diagrams of the different wild life that live on your island.*

